

Probabilistic Fingerprints for Partial Shape Similarity

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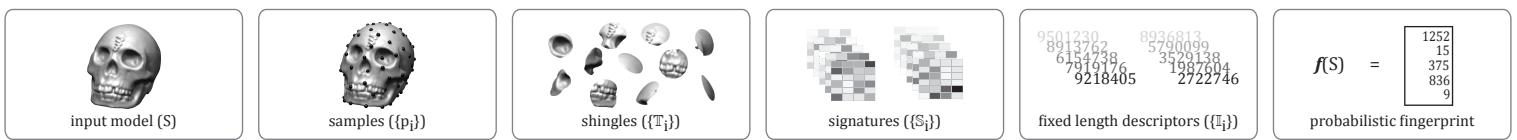
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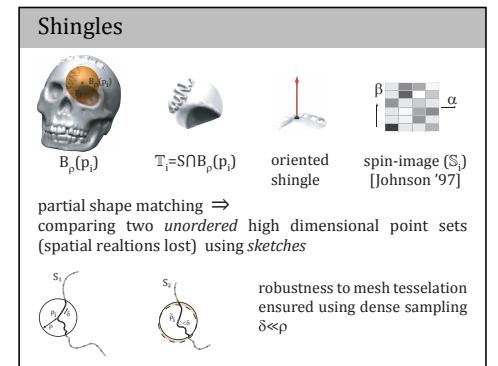
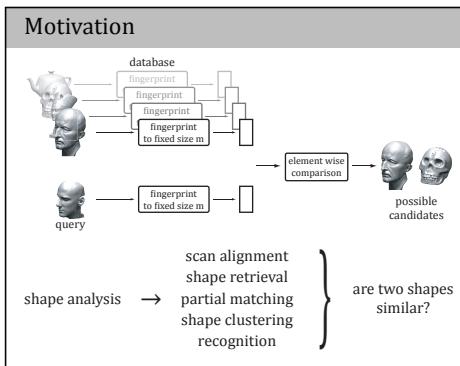
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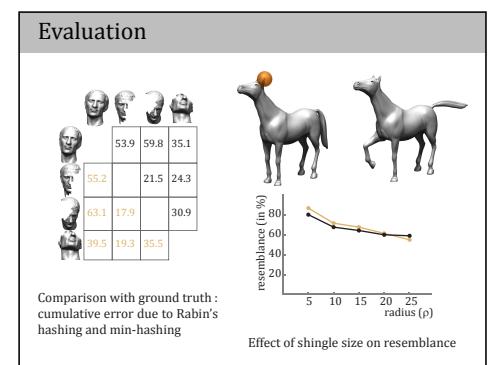


Shape Similarity	
Given two shapes S_1 and S_2 , their <i>distance</i> $D(S_1, S_2)$ satisfies the following:	
(Identity)	$D(S_1, S_1) = 0$
(Symmetry)	$D(S_1, S_2) = D(S_2, S_1)$
(Rigid transform invariance)	$D(S_1, S_2) = D(\alpha(S_1), S_2)$
(Partitlarity)	$S_1 \leq S_2 \Rightarrow D(S_1, S_2) = 0$
Compute a <i>compact fingerprint</i> f such that:	
$f(S_1) \neq f(S_2) \Rightarrow S_1$ and S_2 are dissimilar	with high probability
$f(S_1) = f(S_2) \Rightarrow S_1$ and S_2 are similar	
f is compact $\rightarrow f(S) \ll S $	
f is efficiently computable	



Resemblance	
DEFINITION	resemblance computed from signatures
$r(S_1, S_2) = \frac{ S_1 \cap S_2 }{ S_1 \cup S_2 } = \frac{\sum_{\sigma \in S_1 \cap S_2} \min(m_1(\sigma), m_2(\sigma))}{\sum_{\sigma \in S_1 \cup S_2} \max(m_1(\sigma), m_2(\sigma))}$	
min-hash [Broder '00] π_1, \dots, π_m : m random permutations on \mathbb{U} , the universe of all possible symbols	
probabilistic fingerprint $f(S) = (\min\{\pi_1(\mathbb{U})\}, \dots, \min\{\pi_m(\mathbb{U})\})$	
resemblance estimate using fingerprints $r'(S_1, S_2) = \sum_j \min(m_1(p_j), m_2(p_j)) \chi_{f(S_1)=f(S_2)_j} / \sum_j$ $D_j = \max(m_1, m_2) \chi_{f(S_1) \neq f(S_2)_j} + m_1 \chi_{f(S_1) \neq f(S_2)_j} + m_2 \chi_{f(S_1) \neq f(S_2)_j}$	

Estimation Error		
Pipeline Stage	Source of Error	Analyzed using
Rabin's hashing	many-to-one mapping	counting argument
min-hashing	random sampling	Chernoff bound
For sets, in order to have probabilistic error bound $\Pr[(1-\delta)r(S_1, S_2) \leq r(S_1, S_2) \leq (1+\delta)(1+\sqrt{\epsilon})r(S_1, S_2)] \geq 1 - \eta$ we have to choose, $m \geq 4\ln(2/\eta)/(\delta^2 r(S_1, S_2))$		
For typical values of parameters, $m \approx 1000$ suffice.		



MULTIPLE SCAN ALIGNMENT

multiple scans in arbitrary initial positions

alignment order

final alignment

PARTIAL SCAN ALIGNMENT

model

data

adaptive features

final alignment

COMPLEMENTARY SHAPE MATCHING

scan A

scan B

final alignment

SHAPE SPACE

PERFORMANCE (fingerprint size 10kB)

model	# vertices	pre-proc. (in secs)	query time (in msec)
skull	54k	13	15
Caesar	110k	18	15
bunny	1,210k	16	15
horse	8k	7	15
database	(1,814 models) average 7k	average 5	average < 1/2 sec

DATABASE RETRIEVAL

query

59% 33% 26%

24% 19% 15%